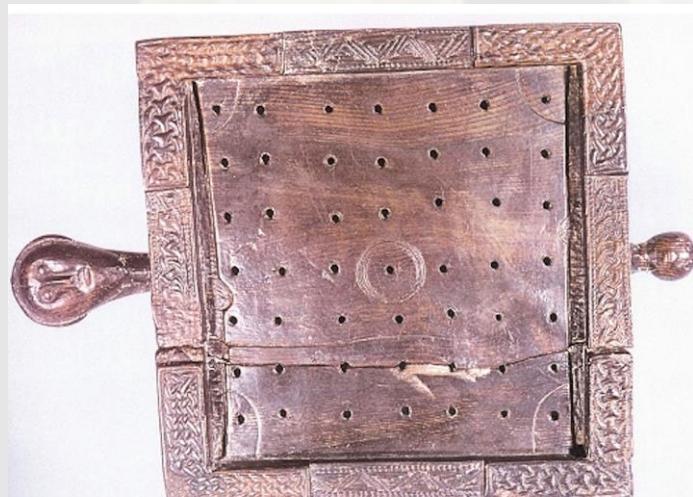


Hnefatafl: a Viking-Age Game

The game's name means 'fist table'. It simulates a battle between two sides, one attacking and one defending, the latter led by a king.

How to play:

1. Set out the counters as shown with the King piece on the centre square.
2. Players take turns moving their pieces.
3. Each piece can move any number of spaces but only in a straight line – not a diagonal.
4. Any piece is captured when it is surrounded by the opposite team on two sides, except for the king, which must be surrounded on all four sides by the Attackers.
5. When a piece is captured, it must be removed from the board.
6. The aim of the game is to get the King to safety on any one of the corner spaces without being captured by the attacking pieces.



A gaming board found at Ballinderry, Ireland.

