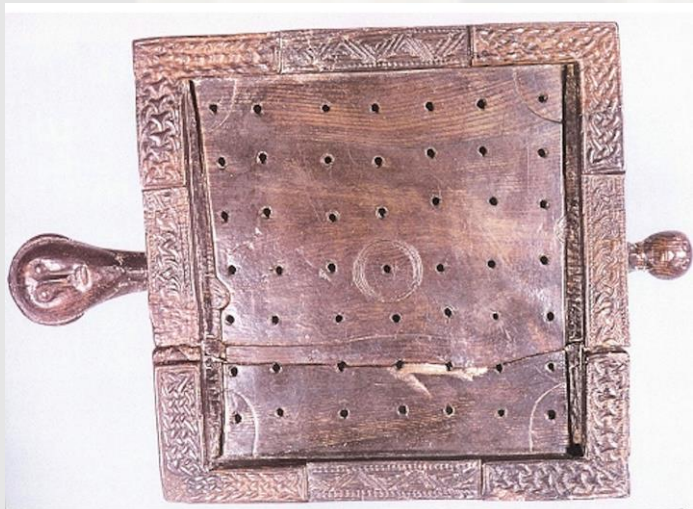


Hnefatafl: a Viking-Age Game


The game's name means 'fist table'. It simulates a battle between two sides, one attacking and one defending, the latter led by a king.

How to play:

- 1. Set out the counters as shown with the King piece on the centre square.
- 2. Players take turns moving their pieces.
- 3. Each piece can move any number of spaces but only in a straight line – not a diagonal.
- 4. Any piece is captured when it is surrounded by the opposite team on two sides, except for the king, which must be surrounded on all four sides by the Attackers.
- 5. When a piece is captured, it must be removed from the board.
- 6. The aim of the game is to get the King to safety on any one of the corner spaces without being captured by the attacking pieces.



A gaming board found at Ballinderry, Ireland.

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